

ROTIGUS

Deadly Demise D6 Deep Strike Feel No Pain 6+

M

7"

T

12

SV

5+

W

22

LD

6+

OC

5

RW

4+

280 PTS

Base 130mm



1

KOMMANDO

—

2

BEWEGUNG

—

3

BESCHUSS

Streams of brackish filth

DEVASTATING WOUNDS IGNORES COVER TORRENT

R	A	BS	S	AP	D
12"	2D6	N/A	8	-2	1

VERWUNDET

2+	3+	4+	5+	6+
T1-4	T5-7	T8	T9-15	T16+

4

ANGRIFF

—

5

NAHKAMPF

► Gnarlrod - strike LETHAL HITS PSYCHIC

R	A	WS	S	AP	D
Melee	7	2+	10	-3	3

VERWUNDET

2+	3+	4+	5+	6+
T1-5	T6-9	T10	T11-19	T20+

► Gnarlrod - sweep LETHAL HITS PSYCHIC

R	A	WS	S	AP	D
Melee	14	2+	8	-1	1

VERWUNDET

2+	3+	4+	5+	6+
T1-4	T5-7	T8	T9-15	T16+

Virulent Blessing (Psychic)

At the start of the Fight phase, you can select one enemy unit within 24" of and visible to this model. Until the end of the phase, each time an attack made by a Plague Legions model is allocated to a model in that unit, add 1 to the Damage characteristic of that attack.

VERTEIDIGUNG

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IMMER / EINMALIG

Deluge of Nurgle (Aura)

While an enemy unit is within 6" of this model, subtract 2 from the Move characteristic and subtract 1 from the Objective Control characteristic of models in that unit.

GEGEN DIESE EINHEIT

W12 · RW 5+ · 4++ · 22 LP je Modell

WIRD VERWUNDET MIT

2+	3+	4+	5+	6+
S24+	S13-23	S12	S7-11	S1-6

RETTUNGSWURF JE DS

DS 0	DS -1	DS -2	DS -3	DS -4
4++	4++	4++	4++	4++

Feel No Pain 6+ gegen jeden verlorenen LP

Damaged: 1-7 wounds remaining

While this model has 1-7 wounds remaining, each time this model makes an attack, subtract 1 from the Hit roll.

REGELN & KEYWORDS KURZ

Deadly Demise D6 This ability always takes the form Deadly Demise X.

Deep Strike Each time this unit makes an ingress move (20.04), if every model in this unit has this ability, it can be set up anywhere on the battlefield that is more than 8" horizo...

Feel No Pain 6+ This ability always takes the form Feel No Pain X+.

DEVASTATING WOUNDS Each time an attack made with a [DEVASTATING WOUNDS] weapon results in a critical wound, the attack sequence for that attack ends and the target unit suffers a number of...

IGNORES COVER Each time an attack is made with an [IGNORES COVER] weapon, the target cannot have the benefit of cover against that attack (13.08), including from rules that give a mod...

LETHAL HITS Each time an attack made with a [LETHAL HITS] weapon results in a critical hit, you can choose for that attack to automatically wound the target.

PSYCHIC Each time an attack is made with a [PSYCHIC] weapon, you can ignore any or all modifiers to that attack's BS or WS characteristic and any or all modifiers to the hit roll...

TORRENT Each time an attack is made with a [TORRENT] weapon, that attack automatically hits the target.

AUFSTELLUNG

1x Rotigus

Ausrüstung: Streams of brackish filth, ► Gnarlrod - strike, ► Gnarlrod - sweep